

Josh Friedman

OBJECTIVE

To acquire full time employment or work-for-hire projects as a composer, sound designer, music producer, or music coordinator for a media based company.

AUDIO SKILLS

- **Professional Audio Software Expert**
 - Pro Tools -Logic Pro/Studio -Peak -Sound Forge -Final Cut Pro
- **Professional Musician and Sound Designer**
 - Plays keyboard, guitar, trumpet, and hand percussion which reduces production fees by recording live music and original sound effects independently.
- **Pro Quality Music Samples and Sound Effects**
 - Owner of a professional MIDI and sound effects studio in Irvine, CA with the latest and most professional samples for all genres of music and sound design.
- **Sound Engineering**
 - Records and produces professional live music, sound effects, and voice over work in studio for a variety of media based projects.

WORK EXPERIENCE

2008: **Composer/Sound Designer: Say Designs, Irvine, CA**

- Composed and produced original music and sound for children's MMO.

2006 - Present: **Composer/Sound Designer/Producer: Josh Friedman Productions**

- Composing and producing original music and sound effects for video games and films.

2004 - 2008: **Department Chair of Fine Arts and Music:
Tarbut V'Torah Community Day School, Irvine, CA**

- Developed a complete fine arts program while overseeing and mentoring eight teachers. Created programs in Music, Dance, Theater, Film, Digital Photography, Show Choir, Musical Theater, and Art.
- Taught multiple levels and genres of Instrumental music, composition, AP music theory, and film making classes.

1998 - 2001: **Head Trumpet Faculty and Assistant Jazz Instructor:
Cincinnati School for Creative and Performing Arts, Cincinnati, OH**

- Taught classes in music theory and improvisation.
- Led jazz combos and brass rehearsals.
- Taught trumpet lessons for up to 20 students.

EDUCATION

Master of Music, December 2009

Bob Cole Conservatory of Music at Cal State University, Long Beach, CA (2007-2009)

Bachelors of Music, December 2003

Bachelors of Music Education, December 2003

The Ohio State University, Columbus, OH (2001-2003)

Cincinnati Conservatory of Music at University of Cincinnati, Cincinnati, OH (1998-2001)

AVAILABLE FOR FORMAL INSTRUCTION

- Audio Recording (ProTools, Logic Pro)
- Video Game, Film and Computer Music (Logic Pro)
- Sound Design and Sound Effects (Logic Pro, Sound Forge, Peak)
- Instrumental Music (Guitar, Piano, Trumpet, Music Theory)

For more information, go to www.joshfriedman.com.

References available upon request

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